

KRISTINA TÖRNBLOM

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+46 70 429 86 67 born april 1975

WORK

- april 15-june 15** **Internship codesign, service design**
MindLab, Copenhagen
- sep 13 - sep 14** **Freelance designer.**
Malmö Talks, Bridgемee, Give them Props
- jan 13 - aug 13** **Parental leave - Herta!**
- feb 12 - aug 12** **Interaction designer**
Unsworn Industries. Event designer Innovation day Skåne, designer Great Lake monster center. innovation studio Workshops etc.
- nov 11, jan 12** **Consultant Designer**
Unsworn Industries, Damanco communication agency
- jan 11 - june 11** **Parental leave - Truls!**
- april 06 - jan 11** **Lecturer Interaction design**
K3, Malmö University Course planning, teaching in interaction design and fashion and technology. Coordinating final exhibitions. Coordinator Volunteers NordiCHI etc.
- oct 05 - march 06** **Graphic design**
TePe Munhygienprodukter Market communication.
- fall 05** **Teaching junior to senior level compulsory school**
City of Malmö
- sept 04 - may 05** **Production of weather station**
Cultural department and an info kiosk at the Tycho Brahe heritage, Ven.
of the city of Landskrona
- nov 04 - jan 05** **Exhibition designer**
Xperiment Huset, Växjö Redesign of exhibition. Interior design cafe/shop.

- may - july 04** **Production assistant**
 Cultural department Tycho Brahe exhibition.
 of the city of Landskrona Planning, image research, procurement,
 etc.
- nov 03 - jan 04** **Design and planning weatherstation**
 Cultural department at Tycho Brahe heritage, Ven.
 of the city of Landskrona
- march 03 - sept 03** **Concept development**
 Cultural department of an historical science center at Tycho
 of the city of Landskrona Brahe heritage, Ven.
- feb 02 - oct 02** **Thesis project**
 Experimentarium, science center, Game design for an exhibition and a
 Copenhagen. thesis: "Dynamite-designing for flow in
 an exhibition environment.
- april 01 - june 01** **Designer**
 study project Historical Minds. Development of
 Historical museum Stockholm & a webbased educational tool and
 K3. Malmö University. meetingplace for teenagers and the
 Historical museum.
- nov 00 - jan 01** **Designer**
 study project Storycollector and installation. A
 Sagohuset Lund & webbased storycollector and a set
 K3. Malmö University. design for the theater project Ruth
 Berlau.
- summer 00** **Assistant artists arrangements**
 City of Malmö. Malmö festival & open city.
- summer 00** **Design & Web development**
 Research studio Skiften, of a website for an internetrun
 K3, Malmö university. musical sculpture that was planted
 at the European Council in Brussels.
 Nominated for Eurocities awards.
- spring 99** **Interviewer**
 Markör Marknad & Kommunikation Market research public sector
- summer 98, christmas 98** **Summerschool leader for autistic youth**
 Sommarbarnsbyrån
- june 97- aug 97** **Volunteer**
 Center for peace, nonviolence and Participation in reconciliation and
 human rights. Osijek, Croatia womens projects. Administrative
 work.
- may 96** **Internship**
 Sveriges Television, Örebro Assistant for photographer Carl
 Magnus Lindström.
- oct 94 - may 95** **Volunteer**
 Camphill Community Glenraig Guidance of mentally disabled people
 Belfast, Northern Ireland within farm work and garden.

EDUCATION

- sep 14-aug 15** **Codesign master programme**
The Royal Danish Academy of Fine Arts. School of Design.
- aug 99 - oct 02** **Bachelor of Science Interaction design**
Art, culture and communication, Interaction technology program. 120 p.
Malmö University
- jan 98 - dec 98** **Photography studies**
Kulturama, Stockholm
- jan 97 - jan 98** **Political science studies**
Stockholm University 40 p.
- sep 96 - jan 97** **Media and communication studies**
Umeå University 20 p.
- aug 95 - may 96** **Practical media studies**
Malmfältens folkhögskola, Kiruna
- aug 91 - june 94** **Arts and humanities program**
Lindeskolan, Lindesberg Upper secondary school.

FOCUSING ON

- Service design
- Co-creation
- Playful experiences
- Design research, design process
- Interaction design
- Events/exhibitions

- Process facilitation
- Creative workshops
- Visualisations
- Dialogue tools
- User research
- Concept development
- Project management

Languages: Swedish (native) English (fluent) Spanish, French, Danish (some)

TOOLS & MATERIALS

- Adobe Illustrator, Photoshop, Indesign, Premiere
- Sketchup
- Sewing machine
- Paper, pen, scissors
- Concrete
- Plants